

Planning Grid – Year 1 – Spring 1 2016

PSHE

- P4C – Lost teddy
- SEAL – Going For Goals
- Sharing toys, losing toys, looking after toys, playing games.
- Team building exercise – following partner instructions

PE

- Games of the past, listening to instructions, gymnastics, nutcracker
- Toy Dance

History

- Toys our parents played with – taught through literacy non-fiction unit.
- Timelines.

Geography

- Where in the world is Barnaby Bear? Places and capital cities around the UK.
- Where are we from?

ICT

- Programming toys – bee bots.
- To create a story and add animation using *2createastory* programme.

Outdoor learning

- Playground games from the past
- Exploring different materials found outside – natural materials.

Literacy

- Continuing phase 5
- Preparation for phonics assessments
- Reading non fiction books.

Writing

Fiction

- Stories with familiar settings: Dogger, Where's My Teddy Eddy? Mine!
- Visual literacy: Toy Story.

Non-fiction

- Class information book about Toys
- Instructions for playing favourite game/toy
- Non-chronological texts: Types of toys
- Labels and captions.

Numeracy

- Following Southwark planning
- Learn number songs and rhymes
- Toy Shop – money problems
- Toy word problems

Art and Design

- DT – moving toys
- Wooden and paper aeroplanes
- Make our own games from junk modeling
- Make teddies
- Make costumes for our teddies.

Science

- Name a variety of common made and natural materials.
- Explore and describe properties of materials.
- Learn about origins and suitability of materials for different uses particularly in relation to toys.
- Conduct a fair test to find out what material is most suitable for making a raincoat for Barnaby Bear.
- Learn about recyclable materials and recycling.



A Toy's Story