

Year 2 Planning Grid: Spring 2 - 2026

INTO THE WOODS

English

Reading

- Continue to secure set 3 RWI sounds
- Sequencing story events questioning
- More complex inference questioning

Writing

- NC report
- Character descriptions
- Traditional story

SPAG (Spelling, Punctuation and Grammar)

- Focus on accurate punctuation of different sentence types
- Conjunction focus to extend sentences (and, or, but, so, when, if, that, because)
- Use of suffixes -er and -est in adjectives

DT

Textiles: Pouches

- Sew using a running stitch
- Use a template
- Design, make and decorate a pouch using a template
- Evaluate skills and product

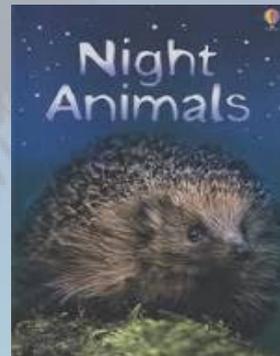
PE

Net & Wall games

- Hand Rackets

Dance

- Following instructions
- Learning a sequence of movements
- Working as a group



Science

Living Things and their Habitats

- Explore and compare the differences between things that are living, dead, and things that have never been alive
- Identify and name a variety of plants and animals in their habitats, including microhabitats
- Investigate food chains

Forest School

- Explore the outdoor environment
- Learn practical & technical skills

Maths

- Addition and subtraction of 2-digit numbers with regrouping
- Money
- Faces, Shapes and Patterns
- Lines and Turns

Computing

Programming 1: Algorithms & Debugging

- Giving instructions
- Making predictions
- Mats and routes
- Algorithm design and debugging

RE

What is a prophet?

- Profile of a prophet
- Mohammed & Abraham
- The Easter Story

PSHE

Citizenship

- Rules beyond school
- Jobs in the local community
- Similar yet different

Geography

Why is our World Wonderful?

- Learn about the world's wonders
- Identify the names and locations of the world's oceans
- Consider what is unique about the local area.