Grove Primary School

Whole School Art and Design Overview 2026-2027

Year 1 Curriculum Map

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Art	**Drawing: Make your mark** Exploring mark making and line; working and experimenting with different materials through observational and collaborative pieces.			**Painting and mixed media: Colour splash** Exploring colour mixing through paint play, using a range of tools to paint on different surfaces and creating paintings inspired by Clarice Cliff and Jasper Johns		**Sculpture and 3D: Paper play** Creating simple three dimensional shapes and structures using familiar materials, children develop skills in manipulating paper and card. They fold, roll and scrunch materials to make their own sculptures. **Art Week Exhibition – Focus: Craft and Design**

Year 2 Curriculum Map

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Art		**Craft and design: Map it out** Responding to a design brief, children learn three techniques for working creatively with materials and at the end of the project, evaluate their design ideas.			**Drawing: Tell a story** Using storybook illustration as a stimulus, children develop their mark-making to explore a wider range of tools and experiment with creating texture to add detail to drawings.	**Painting and mixed media: Life in colour** Developing colour mixing skills, learning about the work of artist Romare Bearden and creating textured papers using paint, children compose collages inspired by their exploration of colour and texture in the world around them. **Art Week Exhibition – Focus: Sculpture and 3D**

Year 3 Curriculum Map

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Art	**Sculpture and 3D: Abstract shape and space** Exploring how shapes and negative spaces can be represented by three dimensional forms. Manipulating a range of materials, children learn ways to join and create free-standing structures inspired by the work of Anthony Caro.			**Painting and mixed media: Prehistoric painting** Discovering how and why our ancient ancestors made art, experimenting with natural materials to make homemade paints and playing with scale to paint on a range of surfaces.	**Craft and design: Ancient Egyptian scrolls** Developing design and craft skills taking inspiration from Ancient Egyptian art and pattern and paper making.	**Art Week Exhibition – Focus: Drawing**

Year 4 Curriculum Map

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Art	**Craft and design: Fabric of nature** Using the flora and fauna of tropical rainforests as a starting point, children develop drawings through experimentation and textile-based techniques to design a repeating pattern suitable for fabric.				**Drawing: Power prints** Using mechanical engravings as a starting point, pupils develop an awareness of proportion, composition and pattern in drawing and combine media for effect when developing a drawing into a print.	**Sculpture and 3D: Mega materials** Exploring how different materials can be shaped and joined and learning about techniques used by artists as diverse as Barbara Hepworth and Sokari Douglas-Camp, children create their own sculptures. **Art Week Exhibition – Focus: Painting**

Year 5/6 Curriculum Map

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Art	**Sculpture and 3D: Making memories** Creating a personal memory box using a collection of found objects and hand-sculptured forms, reflecting primary school life with symbolic and personal meaning.				**Drawing: Make my voice heard** From the Ancient Maya to modern-day street art, children look at how artists convey a message. Exploring imagery, symbols, expressive mark making, and 'chiaroscuro' children consider audience and impact to create powerful drawings to make their voices heard.	**Craft and design: Photo opportunity** Developing photography skills and techniques to design a range of creative photographic outcomes. **Art Week Exhibition – Focus: Mixed Media**